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## About This Game

Guard of Wonderland is a VR-novel created from our inspirations of "Alice in Wonderland"; a tribute of respect and love for the author's talent. Here is the atmosphere of absurdity and, at the same time, the beauty of the world in the book, but with new characters and an unconventional look at the story of Wonderland. Adventures will reveal a terrible story, where phantasmagoria, influenced under the impression of the book, intertwines with the eerie reality of our world!

USP project:

- 👑 The world's first visual novel in virtual reality, dedicated to the world of Alice in Wonderland!
  - ▲ The insane journey through the phantasmagoria of Wonderland
  - ♣ The plot presented in verse and visual images
    - 🔧 Interactive gameplay with bosses
  - 👁 Several alternative endings that depend on your actions in the game



Special thanks to Richard "Levelord" Gray, the game designer of legendary games, who inspired the Wonder Games team to develop their own, for his invaluable contribution to the project.

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Title: Guard of Wonderland VR  
Genre: Adventure, Indie  
Developer:  
Wonder Games  
Publisher:  
Wonder Games  
Release Date: 17 Apr, 2018

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**Minimum:**

**OS:** Windows™ 7 SP1, Windows™ 8.1 or later or Windows™ 10

**Processor:** Intel Core i5-4590/AMD FX 8350, equivalent or better

**Memory:** 4 GB RAM

**Graphics:** NVIDIA GeForce GTX 970, AMD Radeon R9 290, equivalent or better.

**Storage:** 1762 MB available space

English,Russian







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guard of wonderland vr

Before I started playing, I had some doubts about the VR and how it's gonna look like here. Honestly, I have never encountered such games, because I don't really understand, how's possible to make strong hard-oriented story games for VR.

Nevertheless, the game just dragged on and made me go through and through - yes, it certainly is not an experience, not a shooter or a shooting range.. This is more of a brave experiment, which, as for me - success.

There is still something to strive for and seek for other decisions (maybe new ideas, how to optimize interface?), but the work which's done is impressive!. I LOVE Alice lore SOOOOOOOOOO MUUUUCH!! Characters - ONELOVE!! But the story is SOOOOO creepy:( And sad T\_\_\_\_\_T  
One time I almost cried:( It inspired me and made me be grateful for what I have - my loved ones and my friends.. Hope, that you also would make RIGHT conclusions!. Recently I played several visual novels, but not in VR until today. In 3D surrounding you are going to walkthrough chapters, reading dialogs and taking part in battles with wonderland creatures. Some of them seem familiar, but it can't be said about all of them you're also going to meet new ones, which hmmm Looks impressive, sometimes strange, sometimes like from somebody's nightmares. The story of this interpretation is much darker, than in typical fairytale or in original Alice. It's not obvious for the first time, but be attentive to the details there are many things and refs you can notice and be impressed.

Of course poems! That's a great work and no idea, how much time it was spent on it 0\_\_o I've no idea where else story was made like this.. For me, it's one of the most top game advantages.

Talking about VR in my view, it's the first step to bring v-novel inside of headsets, but hope, that in future we'll see more such games as "Guard" and even in VR, that genre would get its evolution.. In general, I rarely write reviews, but not in this case. Actually, it is the first game in verse that I see - at least for this it is worth to buy. Besides I really liked how different characters of the Wonderland are drawn. Sometimes they look very unexpected. But not without drawbacks - the interface could be made more convenient, but I believe that developers will listen to the community and correct everything, even in their next games if they are planning to go further with VN in VR. With battles too - did not understand at once, that's why take an advise read options and tutorial for me it was helpful.

For now: it's 4/5 for a new experience and an interesting story in verse.. Well, well What we've got here

"If I had a world of my own, everything would be nonsense. Nothing would be what it is, because everything would be what it isn't. And contrary wise, what is, it wouldn't be. And what it wouldn't be, it would. You see?"

In this story, I see many references to original book of Lewis Carroll, but in the same time Guard skillfully combined own ideas. Now it's an adventure, which much more darker and it's difficult to see, cause you need to read between the lines and try to analyze, what's really going on Respect for making such brave project for VR! Saying about format not everything perfect for it, but it's the first game here of it's kind, which's made so carefully with straight hands. GLHF everyone)

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Wonderland has never been like this before\u2026

These are the first words of trailer, which made me to check up this game. Sooooo, impressions after 2 hours:

[+]

POETIC narrative (!!)

Exciting story

WONDERFUL Art

First VN in VR experience

[-]

Team need to improve controls

Also, there are some issues about interface. So, let\u2019s see what we\u2019ve got here..

\u2714\u2014 Story in a verse

\u2714\u2014 Wonderland in VR

\u2714\u2014 Battles

\u2714\u2014 Mysterious

\u2714\u2014 Nice arts

Could tell that it\u2019s the best visual interactive novel for VR-platforms, but it seems, that it\u2019s the only one, cause i've no idea, what else can be closer to VN genre and + adapted for VR. Deserved to be recommend to try if you\u2019re ok with Alice, Wonderland, so on... That's definitely true first visual novel in VR! I didn\u2019t even expect, that VN is even possible to exist in such format. First of all \u2013 dat\u2019s really VN, which mixed beautiful arts and 3D environment, which changes day of time and weather in realtime. By the other hand \u2013 it\u2019s in-game sound, that makes you dive into a story, which\u2019s getting darker and darker\u2026 Cool art style and I noticed that you can get through the storyline, playing from view of the two different girls \u2013 Alice and another one hero(Dark \u201cAlice\u201d?). So, the storyline is going different according their point of view.

Very addictive game, and it\u2019d not so stressful as all these VR shooters and other action games. So I think I\u2019ll spend a lot of hours in this strange atmospheric world. The only disadvantage is that I get tired if I use VR for a long time, and the story is so complex, that I still didn\u2019t figured out what actually happened, but I hope it will get clearer as I proceed further.

Devs are even made the whole plot in a poetic way and add battles, so, seems we\u2019ve got here kind of a new standard for VN in VR-format! Great work, team!

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